

Clark County Washington 4-H Horse Project Supplemental Rule Book

Revised November 2025



H appiness
O pportunity
R esponsibility
S elf confidence
E ncouragement



P leasure
R eassurance
O bjectives
J udgement
E njoyment
C haracter
T houghtfulness



Clark County Washington 4-H Equine Project Addendum to the 4-H Equine Program Rule Book 2025 - 2026

What is 4-H?

A cooperative effort between the US Department of Agriculture, Washington State University, and Clark County Extension Office to offer a youth program and up-dated materials for the public

When is 4-H?

The 4-H program year runs from October 1 through September 30.

Where is 4-H?

Clark County Extension Office (located at Heritage Farm), 1919 NE 78th St, Vancouver WA 98665
564-397-5730

Mission

As part of the 4-H Youth Development program, our mission is to use equines as the vehicle to allow members to learn and practice life skills while still learning about the equine industry, how to safely handle, ride and manage their 4-H equine project. Emphasis throughout our program will be on members and their skills.

4-H Colors

The white in the flag symbolizes purity. The green, nature's most common color, represents life, growth and youth.

4-H Motto

"To Make The Best Better" is the aim of 4-H members. Members work on improving project work and building better clubs, communities and schools.

4-H Pledge

I pledge my head to clearer thinking,
My heart to greater loyalty,
My hands to larger service,
And my health to better living
For my club, my community, my country and my world

4-H Slogan

"Learning By Doing" is the 4-H member's way of acquiring new skills. Learning how to get along with others comes from working and playing with the group.

Section 1: Addendum Overview

- This addendum to the 4-H Equine Program Rule Book was written and approved by the 4-H Horse Leaders Association of Clark County for the use of all Clark County 4-H Horse Project leaders and members. Counties are bound by State rules described in 4-H Equine Program Rule Book but may be more restrictive if they choose.
- It is the responsibility of all members, leaders, parents and guardians to obtain a copy of the 4-H Equine Program Rule Book and the 4-H Policy and Procedures Handbook. These documents are available on line.

Section 2: Project Objectives

- Enjoy and benefit from the experience of being an active member of a 4-H club.
- Experience the pride of being able to show your 4-H project equine.
- Learn to care for, handle and show an equine safely.
- Learn show ring rules and etiquette.
- Learn to work with other 4-H members and leaders.
- Learn to be courteous to the public, judges, event and fair officials, and other competitors.
- Develop leadership, initiative, sportsmanship, and responsibility.
- Learn to keep good records and to use them to make management decisions.
- Develop speaking ability by expressing your ideas before groups in demonstration, judging and other activities.

Section 3: Membership Rules

- Per State policy, 4-H age is determined by October 1st of the current 4-H year. Youth who have reached their 5th birthday through those who have not reached their 19th birthday (before October 1 of the current 4-H year) are eligible to participate as follows:
 - Cloverbuds: 5 to 7 years of age
 - Junior: 8 to 10 years of age
 - Intermediate: 11 to 13 years of age
 - Senior: 14 to less than 19 years of age
- Cloverbuds may only be enrolled in the Horseless Horse Project and may only participate in non-equine events.
- A member must be enrolled in the project in which they are participating. The general leader must be enrolled in all projects the members of their club are enrolled in.
- See Clark County 4-H website for all entry forms and deadlines.

Section 4: Volunteer Requirements

- The Clark County Fair, equine events, sponsored performance shows and sponsored western games shows are typically planned, managed and staffed entirely by volunteers.
- Volunteers are usually equine project club leaders, 4-H alumni, members of the equine community, parents, friends and relatives of equine project members.
- It is expected that a parent, guardian, relative or other responsible adult associated with each 4-H member who participates in any of these events will volunteer to help during each event in which the member is participating.

During the Clark County Fair, responsible adults should expect to provide a minimum of 4 hours per day of volunteer service, in addition to specific club requirements such as herdsmanship.
- Families with 4-H members in their first year of showing will not be expected to volunteer at events or during times when the first-year member is exhibiting.
- The intent of this policy is to set an expectation for volunteer service to the equine project.
- Club leaders should make parents aware of both the expectation and volunteer opportunities.

Section 5: General Rules

Leaders and parents should make sure members are aware of the ground rules when participating in 4-H activities. Any infraction of the following rules may result in a 4-H members dismissal from an event and the forfeiture of all awards. For youth safety, everyone should help to enforce these rules.

1. Each 4-H exhibitor should be on time and checked in when a class/lot is called.
2. Equine may only be ridden in the warm-up area(s), or show arena at any 4-H event. Equine are to be led to that area and mounted there. No exhibitor shall mount or ride their equine in or around the stalls, barn and parking areas.
3. Boots must be worn at all times when riding or working around equine.
4. Equine must not be abused or mistreated in any way. Refer to State Guidelines

5. Professional trainers, leaders, parents, other adults, or non 4-H members are prohibited from coaching, handling, driving or riding any equine at any Clark County 4-H only equine event. Only 4-H members enrolled in the 4-H Equine Project are permitted to ride, drive or handle the equine at 4-H event. In an unsafe situation, handling only may be done.
6. Members may not be coached by anyone while they are in the ring showing their equine.
7. Adults are not allowed to help with an equine while on the show grounds; unless there is a safety issue, the member cannot complete the task on their own or another member is not immediately present to help. Exhibitors should still try and ask another 4-H member for help.
8. No adults or non 4-H members are allowed in the warm up arena, unless there is a safety issue. Adults may help Juniors mount and check tack, but then must leave the warm up arena immediately.
9. No riding double.
10. No riding equine using halters only.
11. Equine and riders are allowed in the indoor warm-up arena only one lot before their lot. Novice is the exception, when Novice are in the arena, no one else can be in the arena.
12. No dogs allowed in the equine barn or arena at all 4-H events (except service dogs)
13. Equine do not have to be stalled during 4-H events (except for the Clark County Fair). If equine are tied to a trailer there must be someone with them at all times.
14. No tying in aisle during any 4-H event. Equine may be tied to trailers and in stall but not left unattended.
15. Any 4-H member found committing any of the following at a 4-H event will be excused from event:
 - a. Smoking or smokeless tobacco
 - b. Alcoholic beverages or drugs
 - c. Excessive profane language
 - d. Abuse of animals
 - e. Vaping
17. The event management reserves the right to dismiss anyone from any 4-H class, or the event, for any misconduct or infraction of these ground/barn rules and any other rules identified in this Addendum.

Section 6: 4-H Grievance

1. 4-H grievances are handled through the WSU Clark County Extension. Contact them for the forms.
2. There is a fee to file the grievance.

Section 7: Clark County Fair

Fair Entries

1. Fair entries are due in the Extension office by the deadline of the current 4-H year in order to show at the Fair.
2. No classes may be added after entry deadline; however, classes may be deleted.

Requirements for Exhibiting At Clark County Fair

1. Members must submit an equine certificate to the WSU Clark County Extension on or before the deadline of the current 4-H year for each project equine to be shown at the Clark County Fair. See the 4-H Equine Program Rule Book for the definition of a "project animal".
 - a. Project equine (owned, leased or shared) must be under the care and management of the 4-H member at least 90 days before the animal may be shown at the fair. (See 4-H Equine Program Rule Book).
 - b. In the event the project equine is injured, sick or dies, a member may use another project equine as long as a timely equine certificate was submitted in the member's name and the equine meets the possession or leased requirements described in 4-H Equine Program Rule Book.
 - c. If the member has no other certificated project equine in their name, they may submit a certificate for a new or borrowed equine. This will be considered a late certificate.

- d. Members using equine with a late certificate cannot qualify to be placed (Grand Champion through 6th Place), and cannot qualify for the state team.
2. No more than two members may show the same equine on any single day.
3. Equine must pass the vet inspection upon arrival at the Clark County Fair Grounds. The veterinarian may decline entry to the barns.
4. During the current 4-H year, a leader or parent from each club is required to attend six 4-H Horse Leader meetings, with the July meeting being mandatory, in order for that club's members to participate/show in 4-H equine at the Clark County Fair. If the club does not meet this requirement, club members will not be able to participate/show in 4-H equine at the Clark County Fair.

Vet Check Guidelines

1. All equine must go through vet check before they are stalled.
2. The 4-H member will fill out a stall card (available when they get to the vet check table) which will be displayed on the front of their stall while the equine is kept at the fairgrounds.
3. Remember to bring a clean cloth to wipe the eyes and nose of your equine after leaving the trailer and prior to vet check.
4. The equine will be checked by the vet to make sure the equine is not ill, does not have any open wounds and is sound.
5. Once the vet looks the equine over, they will ask the member to trot the equine away, turn and trot back.
6. If the vet determines that the equine is unable to be shown, the member will be required to take the equine home.
7. Once an equine passes the vet check, the vet will initial its stall card and the member may proceed to the stall.
8. Only 4-H members may handle equine once on the grounds and proper footwear must be worn when handling equine.

Herdsmanship Guidelines

1. Purpose
 - a. To present equine exhibits to the public in a neat and attractive manner. The exhibit should be made as educational as possible.
 - b. To help 4-H youth work together as a team to care for their equine and equipment to the best of their ability at Clark County Fair and/or State Fair. Good Herdsmanship will favorably promote the 4-H program to the public.
2. Eligibility to Participate (See also "Requirements to Receive Club Stalls at The Clark County Fair")
 - a. Only enrolled 4-H club members are eligible to participate in Herdsmanship.
 - b. Each club member is expected to perform herdsman duties, even if their equine is not on exhibit.
3. Schedule
 - a. Herdsmanship duties must be performed from 10:00 AM to 8:00 PM with an adult present until 10:00 PM each day until clubs are released by the 4-H Horse Fair Superintendent.
 - b. Judging will begin at 10:00 AM and continue until 8:00 PM Monday through Thursday.
4. Duties
 - a. Be on time for duty
 - b. Be easily identified
 - c. Be considerate of others and help those who are preparing to show.
 - d. Keep the stalls clean
 - e. Keep tack rooms neat and orderly.
 - f. Keep sufficient amounts of water in buckets.
 - g. Keep aisle clean.
 - h. Make sure equine are neat in appearance and visible to the public.

5. General Rules and Guidelines

- a. Each club is required to have a banner or sign with its club name. At a minimum, stall decorations must include a stall story, education poster and stall card. Clubs may add more decorations (curtains, club banner, for example) if they want, but all decorations are subject to Fire Marshall approval
- b. 4-H members are required to have the stalled equine fed, exercised and cleaned prior to 10:00 AM when judging begin. Adults may help clean stalls and tack rooms before 10:00 AM but may not clean the equine.
- c. There must be at least two herdsman on duty during a shift.
- d. Members should not sit while on duty, and should stay busy at all times.
- e. Members are expected to greet the public and answer any questions they can in a pleasant manner.
- f. Hay bags are acceptable and should be hung at wither height. Empty grain feeders and hay bags must be removed by 10:00 AM. Equine may be fed on the ground at the front of the stall. No hay nets are allowed.
- g. Watering the aisles is not required. Watering should be kept to a minimum to prevent aisles from becoming slippery.
- h. Water buckets must be hung on eye bolts at the front or back of the stall in the corner post and should be tipped just enough for the judge to see that there is water in the bucket.
- i. Nothing is to be hung on the screen of the stall.
- j. Equine may only be blanketed between 8:00 PM and 10:00 AM.
- k. 4-H Clubs and their equine are at the Fair as an exhibit. Equine who are not showing or warming up for a class should remain in their stalls from 10:00 AM until the end of the show. If an equine needs to leave the stall for a safety reason, members or adults may pick up a pass at the show office.
- l. Equine must be stalled by 10:00 PM.

6. Attire

- a. Boots are mandatory while on herdsmanship and when exercising or working around the equine. Boots are defined as a hard soled, high top, above the ankle, leather or leather-like shoes with heels.
- b. Long pants are required
- c. Acceptable clothing which is neat in appearance, such as a club shirt, cap, and jeans or riding pants should be worn for easy identification while on duty.

7. Safety

- a. Equine may be left saddled in a stall between classes with bridle removed, but equine may not be left unattended (per State rules).
- b. Do not leave halters on equine while in stalls
- c. Halters and lead ropes must be on the stalls at all times. If there is an emergency, the halter and lead rope will be used to remove the equine from the stall.
- d. 4-H members should check their assigned stalls very carefully for protruding nails, splinters and other objects that might cause injury to their equine before equine are allowed in the stall.
- e. Members should never attempt to remove manure from a stall without the help of another herdsman to attend the door. During clean out, the door should be pulled up, but not latched, so it can be opened quickly in case of an emergency. An adult may stand at the stall door if another club member is not available.
- f. When one herdsman is emptying the wheelbarrow, the other herdsman should remain in their appropriate stall section.
- g. Cloverbuds may help sweep or clean but they cannot handle the equine at all or go into a stall when an equine is in it.
- h. Members may not ride equine on pavement.

8. Leaders, Parents, Friends and Family
 - a. During the herdsmanship hours you are a spectator only. If you see a member that needs help and there is not a safety problem, find another 4-H member to assist.
 - b. Adults may step in to help a member in situations where the safety of the member of equine is in jeopardy.
 - c. The tack rooms and stalls are off limits to everyone except club members, leaders, co-leaders and parents.
9. Judging and Scoring
 - a. A judge will inspect the barns at least two times between 10:00 AM and 8:00 PM.
 - b. Judges will score clubs using criteria that will be included in all Club Leader packets at the beginning of fair.
 - c. Clubs will receive at least two scores per day. Scores will be added for a total daily score. One hundred points are possible for each inspection.
 - d. The club receiving the most total points at the end of the fair will receive an award. In the event of a tie, judges will randomly select a previous inspection date and time and use those scores to break the tie.
 - e. Refer to 4-H Equine Program Rule Book for more information.
 - f. A copy of the judges completed score card will be included in all leaders packets.

Classes Offered at Clark County Fair (subject to change)

1. Cloverbuds Stick Horse (must bring own stick horse, will receive a participation ribbon)
 - a.) Walk/Trot/Canter
 - b.) Key Race
 - c.) Trail
2. Dressage:
 - a.) Showmanship
 - b.) Dressage (English) Tests
 - c.) Western Dressage Tests
 - d.) Dressage (English) Seat Equitation
 - e.) Western Dressage Equitation
3. Driving:
 - a.) Showmanship
 - b.) Pleasure Driving
 - c.) Driving Reinsmanship
 - d.) Precision Driving
4. Education Contests:
 - a.) Horse Bowl (Cloverbuds can enter)
 - b.) Horse Judging (Cloverbuds can enter)
 - c.) Hippology (Cloverbuds can enter)
 - d.) Groom Squad
5. Novice Rider:
 - a.) Showmanship
 - b.) Hunt Seat Walk/Trot
 - c.) Western Walk/Trot
 - d.) Trail (pre-qualification required)
6. Performance:
 - a.) Showmanship
 - b.) Western
 - c.) Bareback
 - d.) Hunter Hack Equitation
 - e.) Hunt Seat
 - f.) Saddle Seat
 - g.) Disciplined Rail Hunt Seat/Saddle Seat

- h.) Disciplined Rail Western
- i.) Trail (pre-qualification required)
- 7. Reining:
 - a.) Showmanship
 - b.) Reining – Level 1 (novice may enter)
 - c.) Reining – Level 2
 - d.) Reining
- 8. Small Equine:
 - a.) Showmanship
 - b.) Hunter In-Hand
 - c.) Obstacles In-Hand
 - d.) Pole Bending In-Hand
 - e.) Barrel Racing In-Hand
- 9. Western Games:
 - a.) Showmanship
 - b.) Idaho Figure 8
 - c.) Two Barrel Flag Race
 - d.) Key Race
 - e.) Pole Bending
 - f.) Barrels
 - g.) International Flag Race

Requirements To Receive Club Stalls at The Clark County Fair

1. The number of stalls assigned to each club will be based upon the number of member's showing their equine at the fair.
2. Each club will submit first and second choices for stall location. The Horse Superintendent(s) will assign stalls, taking into consideration stall availability and past year assignments.
3. Clubs have the option of sharing stalls and herdsman duties with another club.

County Fair Rules (in addition to the general ground rules)

1. No mares with foals at side are allowed to exhibit at the County Fair.
2. 4-H members only may exercise an equine.
3. Equine may be exercised during posted hours. Evening exercise time will be announced at the end of the show.
4. The arena closes by 10:00 PM and equine must be in stalls so that we can do a walk through.
5. Any equine exhibited at the fair must be stalled.
6. Equine must arrive and depart the Clark County Fairgrounds at the times specified by the Horse Superintendent. Any deviation to this rule must be approved by the Horse Superintendent
7. A stall card, which will be provided at vet check, is required to be posted on each stall. This is for identification and verification that equine has passed the vet check. Stall card includes members first name on the front and emergency contact information on the back.
8. Exhibitors will not be allowed to eat or drink in the livestock barns.
9. Vehicles will not be allowed on grounds after 8:00 AM. They may come down as far as the ticket booth and turn around. Please do not ask the ticket booth to let you in with your vehicle.
10. Equine must be tacked and groomed (including hoof polish) in their stall and not in aisle.
11. The wash rack is off limits while equine are being shown in the arena. Equine must never be tied in the wash rack area.
12. Outside wash rack may be used, you must bring your own hose and clean up when you are done.

Grand Entry

1. Grand entry will be held during the week. Days and times will be announced.
2. All clubs can participate.
3. The clubs will be introduced as they enter the arena.
4. Members may walk or ride into the arena.
5. Clubs may carry their banners.
6. Club shirts should be worn (even over show shirts).
7. For safety reasons, members will be asked to leave the arena before the National Anthem.
8. All participants are required to wear boots and long pants (even those walking).

Haul In/Out

1. Haul in/haul out procedures will be determined by the 4-H Horse Superintendent.
2. Leaders and members will be instructed in the procedures prior to the start of the Fair.

Section 8: Clark County-Specific Project Information

Dressage

- Refer to 4-H Equine Program Rule Book
- Only the first ride's score will be used for awards and State qualification.
- To encourage exhibitors to ride at and above their level there will be a half point added to exhibitors score for each test above Training Level Test 1. (for example, if an exhibitor is showing First Level Test 3, an additional 2.5 points will be added to their score). There will be a deduction of .5 points for test ridden below Training Level Test 1 for Junior riders that are not Novice Riders.
- All exhibitors showing in a class will be judged separately by age group.
- One award will be offered based on highest single test score for each class age division no matter which level is ridden. (Three awards total).

Driving

- Refer to 4-H Equine Program Rule Book. See also 4-H Harness Driving Manual and Rules EM4881.
- All participants must undergo a safety and equipment check before entering the show ring.

Green Horse

1. Overview
 - a. The project is for experienced Intermediate and Senior 4-H members to showcase the skills they have acquired while training their green equine.
 - b. Equine that have not been trained primarily by the 4-H member should not be entered in the Green Horse project.
 - c. Members are encouraged to participate in clinics, ride meetings, etc. to develop the skills to successfully train their green horse.
2. Definition
 - a. The equine must not to have been shown under saddle at any event prior to October 1st of the current 4-H year.
 - b. Second Year Green Horse is walk/trot/canter-lope
 - c. If the 4-H member chooses to skip First Year Green horse and advance to Second Year Green Horse, the equine must not to have been shown under saddle at any event prior to October 1st of the previous 4-H year.
3. Rules
 - a. An equine entered in Second Year Green Horse project may enter the Dressage walk/trot test and Reining Level 1 but may not cross enter into any other classes.
 - b. Only one equine may be shown per green horse level.
 - c. Human training devices are allowed except for mechanical hackamores, whips, crops, tie downs and drop nosebands. The judge will have final discretion about devices that may be used.

- d. Snaffle bits or bosals are recommended for green horses. However, if a shank bit is used, it must be ridden in a regular class with one hand.
 - e. Refer to 4-H Horse Project PNW 587.
4. First Year Showmanship
 - a. The judge will choose from Showmanship patterns that have been made available to members on line.
 5. First Year Walk/Trot Equitation
 - a. To be the first year the equine is shown under saddle.
 - b. To be judged as a regular walk/trot riding class.
 6. First Year Trail
 - a. This is an in-hand trail course (equine not shown under saddle)
 - b. Event is open to green horses in their first year of being shown under saddle.
 - c. Helmets are required.
 - d. A minimum of three obstacles will be chose from the following:
 - i. Walk through L
 - ii. Walk over bridge
 - iii. Side pass
 - iv. Dismount
 - v. Back specified steps
 - vi. Walk over poles
 7. Second Year Showmanship
 - a. The judge will choose from Showmanship patterns that have been made available to members on-line.
 8. Second Year Walk/Trot/Canter Equitation
 - a. To be judged as a regular walk/trot/canter riding class.
 9. Second Year Trail – a minimum of three obstacles will be chosen from the following
 - a. Side pass (with or without pole)
 - b. Back specified number of steps
 - c. Walk through L
 - d. Trot through serpentine
 - e. Walk or jog poles
 - f. Dismount
 - g. Walk over bridge

Hunter Hack Equitation

- All exhibitors must undergo a safety check before entering the ring. Girths, bits and stirrup catches will be checked.
- In Hunter Hack Equitation the equine and rider must show at the walk, trot and canter and gallop both ways of the ring and jump two obstacles.
- After flat work, riders will perform the course one at a time.
- The jumps will not be over two feet high. Equine not chosen to jump, due to some faults, may be excused by the judge.

Novice Rider

1. Overview
 - a. A Novice Rider is a beginning/inexperienced rider on a well-mannered, experienced equine, who wishes to gain experience and confidence in showing.
 - b. Novice Rider classes are open to all Junior, Intermediate and Senior members.
 - c. A Novice Rider may ride in Novice Rider Hunt Seat Walk/Trot, Novice Rider Western Walk/Trot, Novice Rider Trail, Novice Western Games and Reining Level I. A Novice Rider may also ride in either Dressage or Western Dressage Introductory Tests A & B. A Novice Riders may not enter regular Western Games, regular Performance, Jumping, Driving, Hunter Hack or Dressage (English) Seat/Western Dressage Equitation classes.

- d. Once a Novice Rider has shown at the Clark County Fair in a three gaited (canter) class or a regular Western Games class they may not return to the Novice division.
 - e. Once a rider has shown for two years as a Novice they are ineligible to be placed higher than a flat blue ribbon in Novice at any 4-H sanctioned event or at the Clark County Fair. This rule applies to Novice Rider Showmanship, Novice Rider Performance, Novice Rider Trail and Novice Rider Western Games.
 - f. A Novice Rider's equine may be cross-entered, by another rider, into other classes.
 - g. Equine must be shown in a shanked bit, one handed, if ridden Western.
2. Showmanship
 - a. Refer to 4-H Equine Program Rule Book
 - b. The judge will choose from Showmanship patterns that have been made available to members on-line.
 3. Walk/Trot
 - a. To be judged as a walk/jog (trot) equitation class.
 - b. There will be no pattern for Champion placings, but the judge may ask for independent maneuvers such as circle, back, etc.
 4. Trail
 - a. Novice Trail will include up to five obstacles from Performance Trail.
 5. Novice Western Games – not at Clark County Fair
 - a. The primary purpose of this event is to provide a western games class for Novice Riders so that they may have the opportunity to gain knowledge and experience in a safe 4-H western games environment.
 - b. This is a walk/trot class only. In the event a rider's equine breaks into a lope/canter, the rider must gain control of their equine and immediately return to a jog/trot or a "no time" will be given.
 - c. If a rider is not in control of their equine they may be asked to leave the arena (at the judge's discretion).
 - d. All other 4-H Western Games rule apply.

Performance

- Refer to 4-H Equine Program Rule Book

Reining

- Refer to 4-H Equine Program Rule Book
- Three levels will be offered: Level 1 Walk/Trot (for riders new to Reining; open to Novice Riders), Level 2 Walk/Trot/Lope (for advanced beginners in Reining) and Reining.
- Once a rider has shown for two years in Level 1 they are ineligible to be placed higher than a flat blue ribbon in Level 1 at any 4-H sanctioned event or at the Clark County Fair.
- The judge will choose from patterns that have been made available to members on line.

Showmanship

1. Refer to 4-H Equine Program Rule Book
2. Showmanship is mandatory for all disciplines. Premiums are paid for only one Showmanship class
3. Artificial grooming aids, such as hoof black or show sheen, are optional. Exhibitors using grooming aids will not be given preference by the judge over someone who chooses not to use any.
4. Stud chains are required at all 4-H events. Exceptions may be granted to those who can demonstrate safety and control without a chain at a 4-H event.
5. The judge will choose from Showmanship patterns that have been made available to members on line.

Small Equine

- Refer to 4-H Equine Program Rule Book
- Barrel Racing In-Hand
 - Three 55-gallon barrels in safe, usable condition should be used
 - The size of the pattern should be 35 feet between barrels 1 and 2, 40 feet from barrels 2 and 3, 40 feet from barrels 1 and 3 and 25 feet from the timer to the first barrel.
 - If the course is too large for the available space, then each measurement of the pattern should be reduced 5 feet from the fence.
 - If the course is too big for the available space, the distance from barrel 3 to the finish line needs to be reduced 15 feet at a time, as long as there is enough room for the small equine to stop safely.
 - Contestants cross the start line to barrel 1, circle it to the right, cross to barrel 2, circle it to the left, travels to barrel 3, circle it to the left, and proceed across the finish line. Contestants may alternatively cross the start line to barrel 2, circle it to the left, cross to barrel 1, circle it to the right, travels to barrel 3, circle it to the right, and proceed across the finish line.
 - Knocking down a barrel will result in a 5 second penalty.
- Pole Bending In-Hand
 - The pole bending pattern is run around six poles.
 - The poles are placed in a straight line 10 feet apart. The first pole is to be 10 feet from the starting line.
 - Poles are 6 feet high and set on top of the ground, with bases 10 inches to 14 inches in diameter.
 - Contestants may start on either side of the line of poles, cross the starting line, move in an approximately straight line to pole 6 (the farthest pole), make a 180-degree turn around pole 6, pass between pole 6 and pole 5, bend through the poles to pole 1, circle pole 1, bend through the poles to pole 6, make a 180-degree turn around pole 6, and cross the starting line by moving along the poles on the side opposite that on which they first approached pole 6.
 - Knocking down a pole will result in a 5 second penalty.

Trail

- Refer to 4-H Equine Program Rule Book
- Prequalification is required for participation at County Fair. The club leader will certify that the equine can safely negotiate three obstacles, prior to fair entry due date. These include: a gate, a bridge, and side-passing over a pole. (The gate may be a rope gate or swinging gate, at the discretion of the Trail event coordinator.)

Western Games

- Refer to 4-H Equine Program Rule Book
- There will be a mandatory meeting and tack check prior to western games classes.

Section 9: Groom Squad Contest

- Resources listed on the last page of this document
- The purpose of the Groom Squad Contest is to provide 4-H members an opportunity to demonstrate their ability to work as a team as they groom a equine and to prepare it to show.
- Rules and regulations from Washington State 4-H Fair Groom Squad Contest will apply to the Clark County Fair, except as noted below. See Washington State 4-H Fair Groom Squad Contest (C1114E).
- The top Senior team will represent Clark County at the State Fair.

Eligibility

1. Each team will be composed of three 4-H equine project club members.
2. All Junior teams must have an adult or a Senior 4-H member as post. The post will hold the equine by a lead rope, but cannot help with the grooming, coach or communicate with the team in any way.
3. A team may be made of members from more than one club.
4. A team may include mixed age groups, a mixed age team will not be eligible for State Fair. The age grouping of a mixed team will be determined by majority age. Examples are:
 - a. 2 Seniors and 1 Intermediate = Senior Team
 - b. 2 Intermediates and 1 Senior = Intermediate Team
 - c. 1 Senior, 1 Intermediate and 1 Junior = Intermediate Team
 - d. 2 Juniors and 1 Senior or Intermediate = Junior Team (post is required).
5. Member taking the test will take the test for their age group
6. Member doing Showmanship must be in the age group of the team
7. Members may participate in Groom Squad team without being entered in other classes of the 4-H Equine Division

State Qualification

1. Only teams composed of three Seniors will be eligible to go to the State Fair; however, any age can compete at the County level.
2. The highest placing Senior team will qualify for the State Fair. Alternates for the State Fair will be selected from the next highest placing Senior teams, in order of placing.
3. This is a team event, and the team as a whole must attend the State Fair competition. Team members cannot be changed after the team has qualified.

Rules

1. Each team must provide one gentle, ungroomed, untrimmed equine with hooves in good shape.
2. Attire will consist of boots, long pants, t-shirts or western shirts (no sleeveless shirts or costumes). Members may not change clothes for Showmanship, but may add a western hat if desired.
3. As long as the team is grooming safely, points will not be deducted if the holder (member holding the equine) has only one hand on the lead rope while using the other hand to groom. A team will lose points for any unsafe behavior (as described in the State rules) or if the holder is unable to control the equine. Older members on mixed teams will not be eligible for Showmanship. Showmanship must be done by a member of the designated age level of the team or younger.

Procedure

1. Bring equine into the arena and wait for directions.
2. A designated test taker will take the test for their age level in 4-H, regardless of the team's classification. There will be fifteen minutes time limit on the test.
3. The judge will inspect the equine and equipment before the contest begins.
4. When judging begins, teams will have thirty minutes to groom the equine.
5. After grooming, squad members will have ten minutes to practice Showmanship. All members may assist, but only one is to be selected by the squad to do the final presentation.
6. Final performance will be done by the selected squad member, squad member to remain in arena, and will be conducted as an actual 4-H Showmanship class.

Section 10: Hippology

- Resources listed on the last page of this document
- Hippology is the study of the equine. The contest consists of four parts:
 - Written Exam
 - Identification Stations
 - Horse Judging (not to include oral reasons)
 - Problem Solving Scenario Presentations
- The written exam is a test on equine knowledge.
- Identification stations have either pictures or items to identify.
- Scenarios are done as a group presentation with three to five (preferably four) members solving a specific problem given to the group. Topics may cover anything related to the equine industry including (but not limited to) toxic weeds, tack, anatomy, barn styles, shoes and harness.
- Hippology placings at the Clark County Fair will be determined by combining the individual scores from the four sections.

Section 11: Horse Bowl Contest

- Resources listed on the last page of this document
- This contest is fun, fast and furious. It's done with buzzers, much like "Jeopardy", and tests a contestant's reflexes along with equine knowledge.
- Horse Bowl placings at the Clark County Fair will be determined on individual scores.

Section 12: Horse Judging

- Resources listed on the last page of this document
- This event will be used to select a team of members to represent Clark County at the State Judging contest.
- Refer to 4-H Horse Judging Manual (PNW 575)

Section 13: State Fair

State Team Qualification

1. Only Intermediate and Senior members are eligible to qualify for State.
2. Must use the same horse at the State Fair that you used at the Clark County Fair.
3. Competing at the Clark County Fair is mandatory. To be considered for the Clark County State Team, a member must have shown at the Clark County Fair in Showmanship and at least two Performance, Dressage, Driving or Small Equine classes or four or more timed Western Games classes.
4. Qualifications for the Clark County State Team will be determined using the State Point System (see below).
5. Ribbon points will be calculated using each member's highest flat ribbons (blue or red) earned at the Clark County Fair and at the County's two qualifying events.
 - a. Performance and Dressage: the points from a member's two best Performance, Dressage and Western Dressage classes will be added to points from the best Showmanship class
 - b. Western Games: the four fastest timed scores out of the six western games classes will be added to the member's best Showmanship points. Disqualifications/no times do not count as a "score". Western games ribbons are based on the rider's time in each class and arranged in numerical rank order then divided into Blue, Red and White ribbons.
 - c. Driving and Small Equine: the highest tallied scores from all classes competed in will be used. Seniors and Intermediates are combined to fill the State Team.
6. Flat ribbons from the two qualifying events may be used for points if the member:
 - a. Showed at the qualifying event in at least two performance classes or four or more timed western games classes.

- b. Use the same certificated equine in the same class at both the Clark County Fair and the qualifying show.
7. Only Clark County Fair placing points (1st through 6th) will be used in the calculation of state points. Placing points from qualifying events may not be used.
8. The State Fair sets the classes available, the allotment number for each team and competition dates. The allotment number for each team can change from year to year.
9. Members may only show at the State Fair in the same classes they showed in at the Clark County Fair or in classes offered at the state level that do not require pre-qualification at the county level. See State Fair rules for more information.

Dressage classes eligible for State Fair points

1. Showmanship (mandatory)
2. Dressage training Level 1 and above
3. Western Dressage training Level 1 and above
4. Dressage (English) Seat Equitation
5. Western Dressage Equitation

Driving classes eligible for State Fair points

1. Showmanship (mandatory)
2. Pleasure Driving
3. Precision Driving
4. Driving Reinsmanship

Performance classes eligible for State Fair points (classes can be added or deleted by the State)

1. Showmanship (mandatory)
2. Hunt Seat Equitation
3. Saddle Seat Equitation
4. Disciplined Rail – Hunt Seat & Saddle Seat
5. Western Equitation
6. Disciplined Rail – Western
7. Bareback Equitation
8. Trail

Reining classes eligible for State Fair points

1. Showmanship (mandatory)
2. Reining

Small Equine classes eligible for State Fair points

1. Showmanship (mandatory)
2. Hunter In-Hand
3. Obstacles In-Hand

Western Games classes eligible for State Fair points

1. Showmanship (mandatory)
2. Idaho Figure 8
3. Two Barrel Flag Race
4. Key Race
5. Pole Bending
6. Barrels
7. International Flag Race

State Point System

1. Ribbons and points will be accumulated on each unique equine and rider combination to qualify for State fair.
2. Points are given for flat ribbon and placings. Those points are added to give a total for that class. For example, a blue (14 points) and third place (4 points) would be a total of 18 points (14 + 4).
3. In accordance with State Fair rules, flat ribbons will take precedence over points in selecting the State Fair team. Points will only be used to identify each member's highest Showmanship class and two highest-scoring Performance, Dressage, Western Dressage and Reining classes or four highest-scoring western games classes or two highest Driving and Small Equine classes. The team participants will be selected in the following order:
 - Blue in Showmanship, Blue in type
 - Blue in Showmanship, Red in type
 - Red in Showmanship, Blue in type
4. Members with white ribbons in Showmanship do not qualify for State.
5. In the event of a tie, the Showmanship placing at Clark County Fair will be used to break the tie. Showmanship is placed to thirty by the judge.

Ribbon	Points	Placing	Points
Blue	14	Champion	6
Red	10	Reserve Champion	5
		Third Place	4
		Fourth Place	3
		Fifth Place	2
		Sixth Place	1

Member Responsibilities for Participating In State Equine Events

1. 4-H members who qualify for State Equine Events need to let the 4-H Office in the arena know if they plan on participating or not. We will give you instructions to complete your registration on-line
2. 4-H members are responsible to sign up on-line for the State Fair. All paperwork, including signing up for classes, is done on-line.
3. At the state fair, you can only show in classes you participated in at the Clark County Fair.

Section 14: Resources for Horse Bowl, Horse Judging, Hippology & Groom Squad

All tests and questions will come from these publications

- The 4-H Horse Project Guide – PNW 587
 - <https://pubs.extension.wsu.edu/the-4h-horse-project>
- 4-H Horse Judging Manual – PNW 575
 - <https://pubs.extension.wsu.edu/search?q=pnw575>
- Beginning Horsemanship – EM 4843
 - <https://pubs.extension.wsu.edu/beginning-horsemanship-mm>
- WA 4-H Equine Program Rule Book
 - <https://pubs.extension.wsu.edu/4h-driving-manual>
- 4-H Dressage Manual – PNW 608
 - <https://pubs.extension.wsu.edu/search?q=dressage>
- Hunt Seat & Jumper Manual – PNW 488
 - <https://pubs.extension.wsu.edu/hunt-seat-and-jumper-manual>
- Horse Science – CO201 – available to purchase for \$6.50
 - <https://shop4-h.org/products/horse-program-curriculum-horse-science?variant=32863271118>
- Horses and Horsemanship – CO200 – available to purchase for \$6.50
 - https://shop4-h.org/products/horse-program-curriculum-horses-horsemanship?_pos=1&_psq=horses-and-horsemanship&_ss=e&_v=1.0

Section 15: Additional Opportunities

Public Speaking/Presentations

- Public Speaking and Presentation projects are a great way to practice public speaking skills! One must know how to ask for things, how to explain things, and how to speak persuasively enough to win the active support of others. Resourcefulness and adaptability in speech may be regarded as essential to success in every occupation.
- Contact the Clark County Extension office for more information – 564-397-5730 – phoebe.jud@wsu.edu

Golden Horseshoe Award

- This is not a 4-H program/event
- An award that is earned by Clark County 4-H members enrolled in a horse project. This is a great opportunity for Clark County youth to gain recognition for all of their hard work. The 4-H member does not have to have a horse and this award can be (and has been) won doing a horseless project.
- Questions should be addressed to the Jack Giesy D.V.M., Golden Horseshoe Committee:

Alice Heller – 360-607-2535	Ann Jones – 360-606-3458
Cindy Larson – 360-907-2869	Dave Holland – 360-687-7070
Jeanne Shaffer – 360-904-2802	Roxanne Driver – 360-608-1735